National Semiconductor

COP420/COP421/COP422 and COP320/COP321/COP322 Single-Chip N-Channel Microcontrollers

General Description

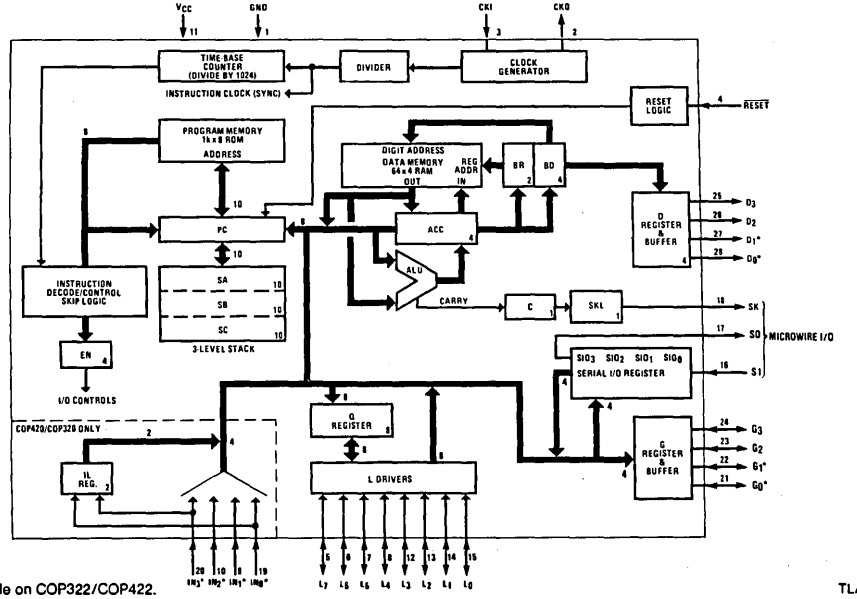
The COP420, COP421, COP422, COP320, COP321 and COP322 Single-Chip N-Channel Microcontrollers are members of the COPS™ family, fabricated using N-channel, silicon gate MOS technology. They are complete microcomputers containing all system timing, internal logic, ROM, RAM and I/O necessary to implement dedicated control functions in a variety of applications. Features include single supply operation, a variety of output configuration options, with an instruction set, internal architecture and I/O scheme designed to facilitate keyboard input, display output and BCD data manipulation. The COP421 is identical to the COP420, except with 19 I/O lines instead of 23; the COP422 has 15 I/O lines. They are an appropriate choice for use in numerous human interface control environments. Standard test procedures and reliable high-density fabrication techniques provide the medium to large volume customers with a customized Controller Oriented Processor at a low end-product cost.

The COP320 is the extended temperature range version of the COP420 (likewise the COP321 and COP322 are the extended temperature range versions of the COP421/COP422). The COP320/321/322 are exact functional equivalents of the COP420/421/422.

Features

- Low cost
- Powerful instruction set
- 1k x 8 ROM, 64 x 4 RAM
- 23 I/O lines (COP420, COP320)
- True vectored interrupt, plus restart
- Three-level subroutine stack
- 4.0 μs instruction time
- Single supply operation
- Internal time-base counter for real-time processing
- Internal binary counter register with MICROWIRE™ compatible serial I/O capacity
- General purpose and TRI-STATE® outputs
- TTL/CMOS compatible in and out
- LED direct drive outputs
- Software/hardware compatible with other members of COP400 family
- Extended temperature range device COP320/COP321/COP322 (−40°C to +85°C)

Block Diagram



*Not available on COP322/COP422.

TL/DD/6921–1

FIGURE 1

COP420/COP421/COP422 and COP320/COP321/COP322

Absolute Maximum Ratings

If Military/Aerospace specified devices are required, please contact the National Semiconductor Sales Office/Distributors for availability and specifications.

Voltage at Any Pin	−0.3V to +7V
Operating Temperature Range	
COP420/COP421/COP422	0°C to 70°C
COP320/COP321/COP322	−40°C to +85°C
Storage Temperature Range	−65°C to +150°C
Total Sink Current	75 mA
Total Source Current	95 mA
Package Power Dissipation	750 mW at 25°C
24 and 28 pin	400 mW at 70°C
	250 mW at 85°C
Package Power Dissipation	650 mW at 25°C
20 pin	300 mW at 70°C
	200 mW at 85°C
Lead Temperature (soldering, 10 sec.)	300°C

Absolute maximum ratings indicate limits beyond which damage to the device may occur. DC and AC electrical specifications are not ensured when operating the device at absolute maximum ratings.

COP420/COP421/COP422

DC Electrical Characteristics $0°C \le T_A \le +70°C$, $4.5V \le V_{CC} \le 6.3V$ unless otherwise noted

Parameter	Conditions	Min	Max	Units
Operation Voltage		4.5	6.3	V
Power Supply Ripple	Peak to Peak (Note 3)		0.4	V
Supply Current	Outputs Open		38	mA
Supply Current	Outputs Open, $V_{CC} = 5V$, $T_A = 25°C$		30	mA
input Voltage Levels				
CKI Input Levels				
Crystal Input				
Logic High	V_{CC} = Max.	3.0		
Logic High	$V_{CC} = 5V \pm 5\%$	2.0		V
Logic Low		−0.3	0.4	V
TTL Input	$V_{CC} = 5V \pm 5\%$			
Logic High		2.0		V
Logic Low		−0.3	0.8	V
Schmitt Trigger Inputs				
RESET, CKI (÷4)				
Logic High		0.7 V_{CC}		V
Logic Low		−0.3	0.6	V
SO Input Level (Test Mode)	(Note 2)	2.0	3.0	V
All Other Inputs				
Logic High	V_{CC} = Max.	3.0		V
Logic High	$V_{CC} = 5V \pm 5\%$	2.0		V
Logic Low		−0.3	0.8	V
Input Levels High Trip Option				
Logic High		3.6		V
Logic Low		−0.3	1.2	V
Input Load Source Current	$V_{CC} = 5V$			
CKO		−4	−800	μA
All Others		−100	−800	μA
Input Capacitance			7	pF
Hi-Z Input Leakage		−1	+1	μA
Output Voltage Levels				
Standard Outputs				
TTL Operation	$V_{CC} = 5V \pm 10\%$			
Logic High	$I_{OH} = -100\ \mu A$	2.4		V
Logic Low	$I_{OL} = 1.6$ mA	−0.3	0.4	V
CMOS Operation (Note 1)				
Logic High	$I_{OH} = -10\ \mu A$	$V_{CC} - 1$		V
Logic Low	$I_{OL} = +10\ \mu A$		0.2	V

Note 1: TRI-STATE and LED configurations are excluded.

Note 2: SO output "0" level must be less than 0.8V for normal operation.

COP420/COP421/COP422

DC Electrical Characteristics $0°C \le T_A \le +70°C$, $4.5V \le V_{CC} \le 6.3V$ unless otherwise noted (Continued)

Parameter	Conditions	Min	Max	Units
Output Current Levels				
LED Direct Drive Output	$V_{CC} = 6V$			
Logic High	$V_{OH} = 2.0V$	2.5	14	mA
CKI Sink Current (R/C Option)	$V_{IN} = 3.5V$	2		mA
CKO (RAM Supply Current)	$V_R = 3.3V$		3	mA
TRI-STATE or Open Drain Leakage Current	$V_{CC} = 5V$	−2.5	+2.5	μA
Output Current Levels				
Output Sink Current (I_{OL}) Output Source Current (I_{OH})	$V_{CC} = 4.5V$, $V_{OL} = 0.4V$	+1.6		mA
Standard Configuration				
All Outputs	$V_{CC} = 6.3V$, $V_{OH} = 3.0V$	−200	−900	μA
	$V_{CC} = 4.5V$, $V_{OH} = 2.0V$	−100	−500	μA
Push-Pull Configuration				
SO, SK Outputs	$V_{CC} = 6.3V$, $V_{OH} = 3.0V$	−1.0		mA
	$V_{CC} = 4.5V$, $V_{OH} = 2.0V$	−0.4		mA
TRI-STATE Configuration				
L_0–L_7 Outputs	$V_{CC} = 6.3V$, $V_{OH} = 3.2V$	−0.8		mA
	$V_{CC} = 4.5V$, $V_{OH} = 1.5V$	−0.9		mA
LED Configuration				
L_0–L_7 Outputs	$V_{CC} = 6.3V$, $V_{OH} = 3.0V$	−1.0		mA
	$V_{CC} = 4.5V$, $V_{OH} = 2.0V$	−0.5		mA
Allowable Sink Current				
Per Pin (L, D, G)			10	mA
Per Pin (All Others)			2	mA
Per Port (L)			16	mA
Per Port (D, G)			10	mA
Allowable Source Current				
Per Pin (L)			−15	mA
Per Pin (All Others)			−1.5	mA

COP320/COP321/COP322

DC Electrical Characteristics $-40°C \le T_A \le +85°C$, $4.5V \le V_{CC} \le 5.5V$ unless otherwise noted

Parameter	Conditions	Min	Max	Units
Operation Voltage		4.5	5.5	V
Power Supply Ripple	Peak to Peak (Note 3)		0.4	V
Supply Current	$T_A = -40°C$, Outputs Open		40	mA
Input Voltage Levels				
CKI Input Levels				
Crystal Input				
Logic High		2.2		V
Logic Low		−0.3	0.3	V
TTL Input	$V_{CC} = 5V \pm 5\%$			
Logic High		2.2		V
Logic Low		−0.3	0.6	V
Schmitt Trigger Inputs				
RESET, CKI (÷4)				
Logic High		$0.7\ V_{CC}$		V
Logic Low		−0.3	0.4	V
SO Input Level (Test Mode)	(Note 2)	2.0	3.0	V
All Other Inputs				
Logic High	V_{CC} = Max.	3.0		V
Logic High	$V_{CC} = 5V \pm 5\%$	2.2		V
Logic Low		−0.3	0.6	V
Input Levels High Trip Option				
Logic High		3.6		V
Logic Low		−0.3	1.2	V
Input Load Source Current	$V_{CC} = 5V$			
CKO		−4	−800	μA
All Others		−100	−800	μA
Input Capacitance			7	pF
Hi-Z Input Leakage		−2	+2	μA
Output Voltage Levels				
Standard Outputs				
TTL Operation	$V_{CC} = 5V \pm 10\%$			
Logic High	$I_{OH} = -75\ \mu A$	2.4		V
Logic Low	$I_{OL} = 1.6$ mA	−0.3	0.4	V
CMOS Operation (Note 1)				
Logic High	$I_{OH} = -10\ \mu A$	$V_{CC} - 1$		V
Logic Low	$I_{OL} = +10\ \mu A$	−0.3	0.2	V
Output Current Levels				
LED Direct Drive Output	$V_{CC} = 5V$ (Note 4)			
Logic High	$V_{OH} = 2.0V$	1.0	12	mA
CKI Sink Current (R/C Option)	$V_{IN} = 3.5V$	2		mA
CKO (RAM Supply Current)	$V_R = 3.3V$		4	mA
TRI-STATE or Open Drain Leakage Current		−5	+5	μA
Allowable Sink Current				
Per Pin (L, D, G)			10	mA
Per Pin (All Others)			2	mA
Per Port (L)			16	mA
Per Port (D, G)			10	mA
Allowable Source Current				
Per Pin (L)			−15	mA
Per Pin (All Others)			−1.5	mA

Note 1: TRI-STATE and LED configurations are excluded.

Note 2: SO output "0" level must be less than 0.6V for normal operation.

AC Electrical Characteristics

COP420/COP421/COP422 $0°C \le T_A \le 70°C$, $4.5V \le V_{CC} \le 6.3V$ unless otherwise noted

COP320/COP321/COP322 $-40°C \le T_A \le +85°C$, $4.5V \le V_{CC} \le 5.5V$ unless otherwise noted

Parameter	Conditions	Min	Max	Units
Instruction Cycle Time		4	10	μs
Operating CKI Frequency	÷16 mode	1.6	4.0	MHz
	÷8 mode	0.8	2.0	MHz
CKI Duty Cycle (Note 1)		40	60	%
Rise Time	Freq. = 4 MHz		60	ns
Fall Time	Freq. = 4 MHz		40	ns
CKI Using RC *(Figure 8c)*	÷4 mode			
Frequency	R = 15 kΩ ±5%, C = 100 pF	0.5	1.0	MHz
Instruction Cycle Time (Note 5)		4	8	μs
CKO as SYNC Input *(Figure 8d)*				
t_{SYNC}	*Figure 3a*	50		ns
Inputs:				
SI				
t_{SETUP}		0.3		μs
t_{HOLD}		250		ns
All Other Inputs				
t_{SETUP}		1.7		μs
t_{HOLD}		300		ns
Output Propagation Delay	Test Conditions: R_L = 5 kΩ, C_L = 50 pF, V_{OUT} = 1.5V	300		ns
SO and SK				
t_{pd1}			1.0	μs
t_{pd0}			1.0	μs
CKO				
t_{pd1}			0.25	μs
t_{pd0}			0.25	μs
All Other Outputs				
t_{pd1}			1.4	μs
t_{pd0}			1.4	μs

Note 1: Duty cycle = $t_{W1}/(t_{W1} + t_{W0})$.

Note 2: See *Figure 9* for additional I/O characteristics.

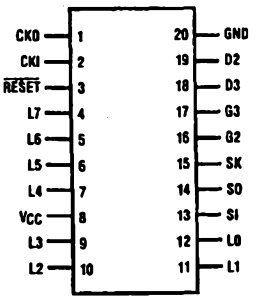
Note 3: Voltage change must be less than 0.5V in a 1 ms period.

Note 4: LED direct drive must not be used. Exercise great care not to exceed maximum device power dissipation limits when sourcing similar loads at high temperature.

Note 5: Variation due to the device included.

Connection Diagrams

COP422, COP322
DIP



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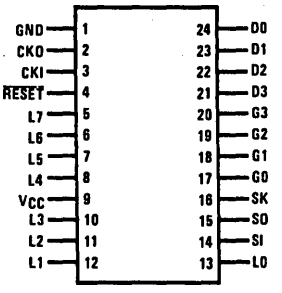
Top View

Order Number COP322-XXX/N
or COP422-XXX/N
See NS Molded Package N20A

Order Number COP322-XXX/D
or COP422-XXX/D
See NS Hermetic Package D20A

COP421, COP321
DIP and SO Wide



TL/DD/6921-3

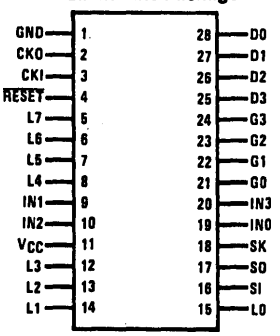
Top View

Order Number COP321-XXX/N
or COP421-XXX/N
See NS Molded Package N24A

Order Number COP321-XXX/D
or COP421-XXX/D
See NS Hermetic Package D24C

Order Number COP321-XXX/WM
or COP421-XXX/WM
See NS Surface Mount Package M24B

COP420, COP320
Dual-In-Line Package



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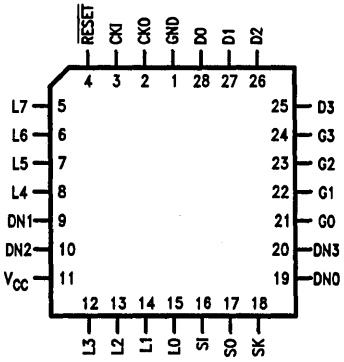
Top View

Order Number COP320-XXX/N
or COP420-XXX/N
See NS Molded Package N28B

Order Number COP320-XXX/D
or COP320-XXX/D
See NS Hermetic Package D28C

28 PLCC



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Order Number COP320-XXX/V
or COP420-XXX/V
See NS PLCC Package V28A

FIGURE 2

Pin Descriptions

Pin	Description
L_7–L_0	8 bidirectional I/O ports with TRI-STATE
G_3–G_0	4 bidirectional I/O ports
D_3–D_0	4 general purpose outputs
IN_3–IN_0	4 general purpose inputs (COP420/320 only)
SI	Serial input (or counter input)
SO	Serial output (or general purpose output

Pin	Description
SK	Logic-controlled clock (or general purpose output)
CKI	System oscillator input
CKO	System oscillator output (or general purpose input or RAM power supply)
$\overline{RESET}$	System reset input
V_{CC}	Power supply
GND	Ground

Timing Diagrams

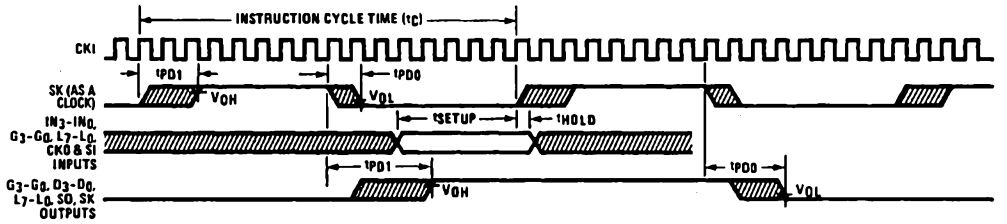

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FIGURE 3. Input/Output Timing Diagrams (Crystal Divide by 16 Mode)

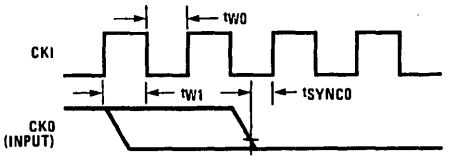

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FIGURE 3A. Synchronization Timing

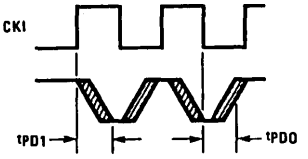

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FIGURE 3B. CKO Output Timing

Functional Description COP420/COP421/COP422, COP320/COP321/COP322

For ease of reading this description, only COP420 and/or COP421 are referenced; however, all such references apply equally to the COP422, COP322, COP320 and/or COP321, respectively.

A block diagram of the COP420 is given in *Figure 1.* Data paths are illustrated in simplified form to depict how the various logic elements communicate with each other in implementing the instruction set of the device. Positive logic is used. When a bit is set, it is a logic "1" (greater than 2V). When a bit is reset, it is a logic "0" (less than 0.8V).

PROGRAM MEMORY

Program Memory consists of a 1,024 byte ROM. As can be seen by an examination of the COP420/421 instruction set, these words may be program instructions, program data or ROM addressing data. Because of the special characteristics associated with the JP, JSRP, JID and LQID instructions, ROM must often be thought of as being organized into 16 pages of 64 words each.

ROM addressing is accomplished by a 10-bit PC register. Its binary value selects one of the 1,024 8-bit words contained in ROM. A new address is loaded into the PC register during each instruction cycle. Unless the instruction is a transfer of control instruction, the PC register is loaded with the next sequential 10-bit binary count value. Three levels of subroutine nesting are implemented by the 10-bit subroutine save registers, SA, SB and SC, providing a last-in, first-out (LIFO) hardware subroutine stack.

ROM instruction words are fetched, decoded and executed by the Instruction Decode, Control and Skip Logic circuitry.

DATA MEMORY

Data memory consists of 256-bit RAM, organized as 4 data registers of 16 4-bit digits. RAM addressing is implemented by a 6-bit **B register** whose upper 2 bits (Br) select 1 of 4 data registers and lower 4 bits (Bd) select 1 of 16 4-bit digits in the selected data register. While the 4-bit contents of the selected RAM digit (M) is usually loaded into or from, or exchanged with, the A register (accumulator), it may also be loaded into or from the Q latches or loaded from the L ports. RAM addressing may also be performed directly by the LDD and XAD instructions based upon the 6-bit contents of the operand field of these instructions. The Bd register also serves as a source register for 4-bit data sent directly to the D outputs.

INTERNAL LOGIC

The 4-bit **A register** (accumulator) is the source and destination register for most I/O, arithmetic, logic and data memory access operations. It can also be used to load the Br and Bd portions of the B register, to load the input 4 bits of the 8-bit Q latch data, to input 4 bits of the 8-bit L I/O port data and to perform data exchanges with the SIO register.

Functional Description COP420/COP421/COP422, COP320/COP321/COP322 (Continued)

A **4-bit adder** performs the arithmetic and logic functions of the COP420/421, storing its results in A. It also outputs a carry bit to the 1-bit **C register**, most often employed to indicate arithmetic overflow. The C register, in conjunction with the XAS instruction and the EN register, also serves to control the SK output. C can be outputted directly to SK or can enable SK to be a sync clock each instruction cycle time. (See XAS instruction and EN register description, below.)

Four **general-purpose inputs, IN_3–IN_0,** are provided; IN_1, IN_2 and IN_3 may be selected, by a mask-programmable option, as Read Strobe, Chip Select and Write Strobe inputs, respectively, for use in MICROBUS applications.

The **D register** provides 4 general-purpose outputs and is used as the destination register for the 4-bit contents of Bd.

The **G register** contents are outputs to 4 general-purpose bidirectional I/O ports. G_0 may be mask-programmed as an output for MICROBUS applications.

The **Q register** is an internal, latched, 8-bit register, used to hold data loaded to or from M and A, as well as 8-bit data from ROM. Its contents are output to the L I/O ports when the L drivers are enabled under program control. (See LEI instruction.)

The **8 L drivers,** when enabled, output the contents of latched Q data to the L I/O ports. Also, the contents of L may be read directly into A and M. L I/O ports can be directly connected to the segments of a multiplexed LED display (using the LED Direct Drive output configuration option) with Q data being outputted to the Sa–Sg and decimal point segments of the display.

The **SIO register** functions as a 4-bit serial-in/serial-out shift register or as a binary counter depending on the contents of the EN register. (See EN register description, below.) Its contents can be exchanged with A, allowing it to input or output a continuous serial data stream. SIO may also be used to provide additional parallel I/O by connecting SO to external serial-in/parallel-out shift registers. For example of additional parallel output capacity see **Application #2.**

The XAS instruction copies C into the **SKL latch.** In the counter mode, SK is the output of SKL; in the shift register mode, SK outputs SKL ANDed with the clock.

The **EN register** is an internal 4-bit register loaded under program control by the LEI instruction. The state of each bit of this register selects or deselects the particular feature associated with each bit of the EN register (EN_3–EN_0).

1. The least significant bit of the enable register, EN_0 selects the SIO register as either a 4-bit shift register or a 4-bit binary counter. With EN_0 set, SIO is an asynchronous binary counter, *decrementing* its value by one upon each low-going pulse ("1" to "0" occurring on the SI input. Each pulse must be at least two instruction cycles wide. SK outputs the value of SKL. The SO output is equal to the value of EN_3. With EN_0 reset, SIO is a serial shift register shifting let each instruction cycle time. The data present at DI goes into the least significant bit of SIO. SO can be enabled to output the most significant bit of SIO each cycle time. (See 4 below.) The SK output becomes a logic-controlled clock.
2. With the EN_1 set the IN_1 input is enabled as an interrupt input. Immediately following an interrupt, EN_1 is reset to disable further interrupts.
3. With EN_2 set, the L drivers are enabled to output the data in Q to the L I/O ports. Resetting EN_2 disables the L drivers, placing the L I/O ports in a high impedance input state.
4. EN_3, in conjunction with EN_0, affects the SO output. With EN_0 set (binary counter option selected) SO will output the value loaded into EN_3. With EN_0 reset (serial shift register option selected), setting EN enables SO as the output of the SIO shift register outputting serial shifted data each instruction time. Resetting EN_3 with the serial shift register option selected disables SO as the shift register output data continues to be shifted through SIO and can be exchanged with A via an XAS instruction but SO remains reset to "0". The table below provides summary of the modes associated with EN_3 and EN_1.

OSCILLATOR

There are three basic clock oscillator configurations available as shown by *Figure 8.*

a. **Crystal Controlled Oscillator.** CKI and CKO are connected to an external crystal. The instruction cycle time equals the crystal frequency divided by 16 (optional by 8).

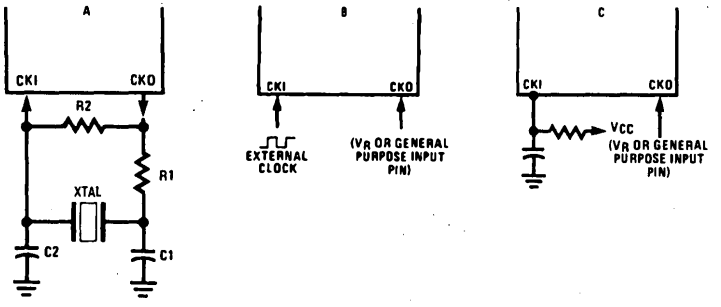
b. **External Oscillator.** CKI is an external clock input signal. The external frequency is divided by 16 (optional by 8) to give the instruction cycle time. CKO is now available to be used as the RAM power supply (V_R) of as a general purpose input.

c. **RC Controlled Oscillator.** CKI is configured as a single pin RC controlled Schmitt trigger oscillator. The instruction cycle equals the oscillation frequency divided by 4. CKO is available for non-timing functions.

Enable Register Modes—Bits EN_3 and EN_0

EN_3	EN_0	SIO	SI	SO	SK
0	0	Shift Register	Input to Shift Register	0	If SKL = 1, SK = CLOCK If SKL = 0, SK = 0
1	0	Shift Register	Input to Shift Register	Serial Out	If SKL = 1, SK = CLOCK If SKL = 0, SK = 0
0	1	Binary Counter	Input to Binary Counter	0	If SKL = 1, SK = 1 If SKL = 0, SK = 0
1	1	Binary Counter	Input to Binary Counter	1	If SKL = 1, SK = 1 If SKL = 0, SK = 0

Functional Description COP420/COP421/COP422, COP320/COP321/COP322 (Continued)



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Crystal Oscillator **External Oscillator** **RC Controlled Oscillator**

Crystal Oscillator

Crystal Value	Component Values			
	R1(Ω)	R2(Ω)	C1(pF)	C2(pF)
4 MHz	4.7k	1M	22	22
3.58 MHz	3.3k	1M	22	27
2.09 MHz	8.2k	1M	47	33

RC Controlled Oscillator

R(kΩ)	C(pF)	Instruction Cycle Time (μs)
12	100	5 ±20%
6.8	220	5.3 ±23%
8.2	300	8 ±29%
22	100	8.6 ±16%

Note: 50 kΩ ≥ R ≥ 5 kΩ
360 pF ≥ C ≥50 pF

FIGURE 8. COP420/421/COP320/321 Oscillator

CKO PIN OPTIONS

In a crystal controlled oscillator system, CKO is used as an output to the crystal network. As an option CKO can be a general purpose input, read into bit 2 of A (accumulator) upon execution of an INIL instruction. As another option, CKO can be a RAM power supply pin (V_R), allowing its connection to a standby/backup power supply to maintain the integrity of RAM data with minimum power drain when the main supply is inoperative or shut down to conserve power. Using either option is appropriate in applications where the COP420/421 system timing configuration does not require use of the CKO pin.

RAM KEEP-ALIVE OPTION (NOT AVAILABLE ON COP422)

Selecting CKO as the RAM power supply (V_R) allows the user to shut off the chip power supply (V_{CC}) and maintain data in the RAM. To insure that RAM data integrity is maintained, the following conditions must be met:

1. $\overline{RESET}$ must go low before V_{CC} goes below spec during power off; V_{CC} must be within spec before $\overline{RESET}$ goes high on power up.
2. V_R must be within the operating range of the chip, and equal to V_{CC} ±1V during normal operation.
3. V_R must be ≥ 3.3V with V_{CC} off.

INTERRUPT

The following features are associated with the IN_1 interrupt procedure and protocol and must be considered by the programmer when utilizing interrupts.

a. The interrupt, once acknowledged as explained below, pushes the next sequential program counter address (PC + 1) onto the stack, pushing in turn the contents of the other subroutine-save registers to the next lower level (PC + 1 → SA → SB → SC). Any previous contents of SC are lost. The program counter is set to hex address 0FF (the last word of page 3) and EN_1 is reset.

b. An interrupt will be acknowledged only after the following conditions are met:
   1. EN_1 has been set.
   2. A low-going pulse ("1" to "0") at least two instruction cycles wide occurs on the IN_1 input.
   3. A currently executing instruction has been completed.
   4. All successive transfer of control instructions and successive LBIs have been completed (e.g., if the main program is executing a JP instruction which transfers program control to another JP instruction, the interrupt will not be acknowledged until the second JP instruction has been executed.

c. Upon acknowledgement of an interrupt, the skip logic status is saved and later restored upon popping of the stack. For example, if an interrupt occurs during the execution of ASC (Add with Carry, Skip on Carry) instruction which results in carry, the skip logic status is saved and program control is transferred to the interrupt servicing routine at hex address 0FF. At the *end* of the interrupt routine, a RET instruction is executed to "pop" the stack and return program control to the instruction following the original ASC. *At this time,* the skip logic is enabled and skips this instruction because of the previous ASC carry. Subroutines and LQID instructions should not be nested within the interrupt service routine, since their

Functional Description COP420/COP421/COP422, COP320/COP321/COP322 (Continued)

popping the stack will enable any previously saved main program skips, interfering with the orderly execution of the interrupt routine.

d. The first instruction of the interrupt routine at hex address 0FF must be a NOP.

e. A LEI instruction can be put immediately before the RET to re-enable interrupts.

INITIALIZATION

The Reset Logic, internal to the COP420/421, will initialize (clear) the device upon power-up if the power supply rise time is less than 1 ms and greater than 1 μs. If the power supply rise time is greater than 1 ms, the user must provide an external RC network and diode to the $\overline{\text{RESET}}$ pin as shown below. The $\overline{\text{RESET}}$ pin is configured as a Schmitt trigger input. If not used it should be connected to V_{CC}.

Initialization will occur whenever a logic "0" is applied to the RESET input, provided it stays low for at least three instruction cycle times.

Upon initialization, the PC register is cleared to 0 (ROM address 0) and the A, B, C, D, EN, and G registers are cleared. The SK output is enabled as a SYNC output, providing a pulse each instruction cycle time. *Data Memory (RAM) is not cleared upon initialization.* The first instruction at address 0 must be a CLRA.

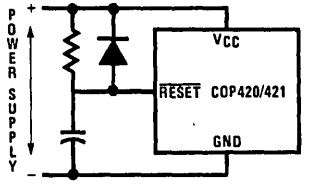

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FIGURE 7. Power-Up Clear Circuit

I/O OPTIONS

COP420/421 outputs have the following optional configurations, illustrated in *Figure 9a*:

a. **Standard**—an enhancement mode device to ground in conjunction with a depletion-mode device to V_{CC}, compatible with TTL and CMOS input requirements. Available on SO, SK, and all D and G outputs.

b. **Open-Drain**—an enhancement-mode device to ground only, allowing external pull-up as required by the user's application. Available on SO, SK, and all D and G outputs.

c. **Push-Pull**—An enhancement-mode device to ground in conjunction with a depletion-mode device paralleled by an enhancement-mode device to V_{CC}. This configuration has been provided to allow for fast rise and fall times when driving capacitive loads. Available on SO and SK outputs only.

d. **Standard L**—same as a., but may be disabled. Available on L outputs only.

e. **Open Drain L**—same as b., but may be disabled. Available on L outputs only.

Functional Description COP420/COP421/COP422, COP320/COP321/COP322 (Continued)

f. **LED Direct Drive**—an enhancement-mode device to ground and to V_{CC}, meeting the typical current sourcing requirements of the segments of an LED display. The sourcing device is clamped to limit current flow. These devices may be turned off under program control (See Functional Description, EN Register), placing the outputs in a high-impedance state to provide required LED segment blanking for a multiplexed display.

g. **TRI-STATE Push-Pull**—an enhancement-mode device to ground and V_{CC}. These outputs are TRI-STATE outputs, allowing for connection of these outputs to a data bus shared by other bus drivers.

COP420/COP421 inputs have the following optional configurations:

h. An on-chip depletion load device to V_{CC}.

i. A Hi-Z input which must be driven to a "1" or "0" by external components.

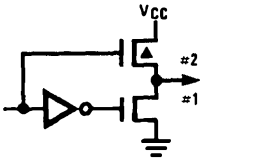
The above input and output configurations share common enhancement-mode and depletion-mode devices. Specifically, all configurations use one or more of six devices (numbered 1–6, respectively). Minimum and maximum current (I_{OUT} and V_{OUT}) curves are given in *Figure 9b* for each of these devices to allow the designer to effectively use these I/O configurations in designing a COP420/421 system.

The SO, SK outputs can be configured as shown in **a.**, **b.**, or **c.** The D and G outputs can be configured as shown in **a.** or **b.** Note that when inputting data to the G ports, the G outputs should be set to "1." The L outputs can be configured as in **d.**, **e.**, **f.** or **g.**

An important point to remember if using configuration **d.** or **f.** with the L drivers is that even when the L drivers are disabled, the depletion load device will source a small amount of current (see *Figure 9b,* device 2); however, when the L lines are used as input, the disabled depletion device can *not* be relied on to source sufficient current to pull an input to logic "1".

COP421

If the COP420 is bonded as a 24-pin device, it becomes the COP421, illustrated in *Figure 2,* COP420/421 Connection Diagrams. Note that the COP421 does not contain the four general purpose IN inputs (IN_3–IN_0). Use of this option precludes, of course, use of the IN options and interrupt feature. All other options are available for the COP421.



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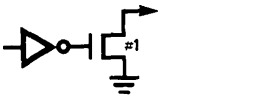
a. Standard Output



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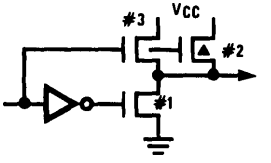
b. Open-Drain Output



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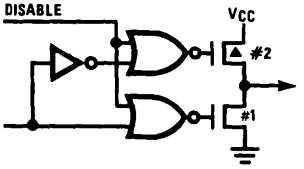
c. Push-Pull Output



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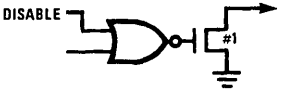
d. Standard L Output



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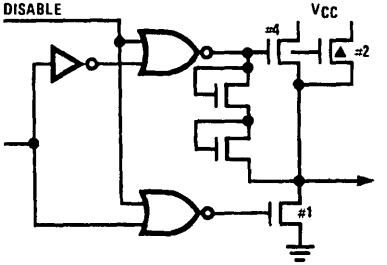
e. Open-Drain L Output



(▲ is Depletion Device)

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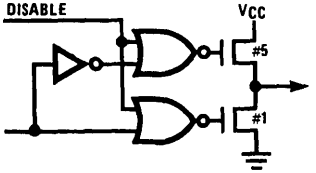
f. LED (L Output)



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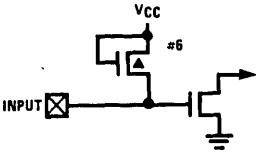
g. TRI-STATE Push-Pull (L Output)



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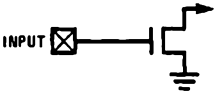
h. Input with Load



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I. HI-Z Input

FIGURE 9a. Input/Output Configurations

L-Bus Considerations

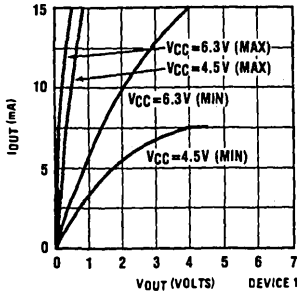
False states may be generated on L_0–L_7 during the execution of the CAMQ instruction. The L-ports should not be used as clocks for edge sensitive devices such as flip-flops, counters, shift registers, etc. The following short program illustrates this situation.

```
START:
        CLRA            ;ENABLE THE Q
        LEI     4       ;REGISTER TO L LINES
        LBI     TEST
        STII    3
        AISC    12
LOOP:
        LBI     TEST    ;LOAD Q WITH X'C3
        CAMQ
        JP      LOOP
```

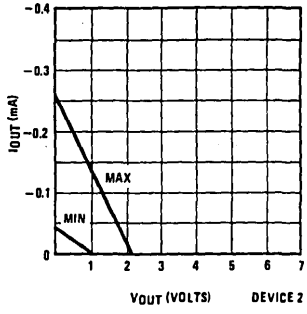
In this program the internal Q register is enabled onto the L lines and a steady bit pattern of logic highs is output on L_0, L_1, L_6, L_7, and logic lows on L_2–L_5 via the two-byte CAMQ instruction. Timing constraints on the device are such that the Q register may be temporarily loaded with the second byte of the CAMQ opcode (X'3C) prior to receiving the valid data pattern. If this occurs, the opcode will ripple onto the L lines and cause negative-going glitches on L_0, L_1, L_6, L_7, and positive glitches on L_2–L_5. Glitch durations are under 2 microseconds, although the exact value may vary due to data patterns, processing parameters, and L line loading. These false states are peculiar only to the CAMQ instruction and the L lines.

Typical Performance Characteristics

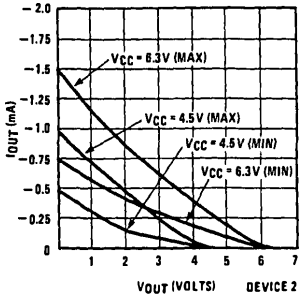
Output Sink Current



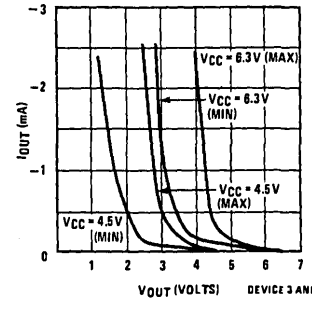
L Output Depletion Load OFF Source Current



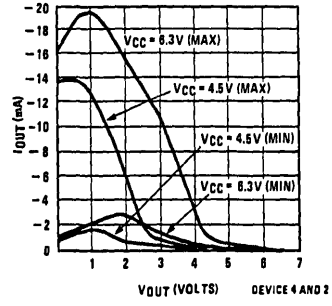
Standard Output Source Current



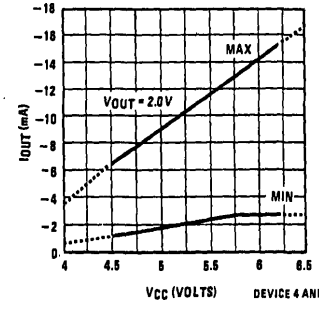
Push-Pull Source Current



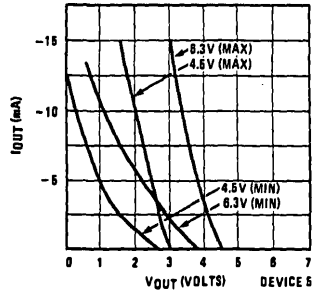
LED Output Source Current



LED Output Direct LED Drive



TRI-STATE Output Source Current



Input Load Source Current

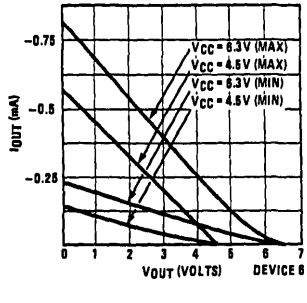


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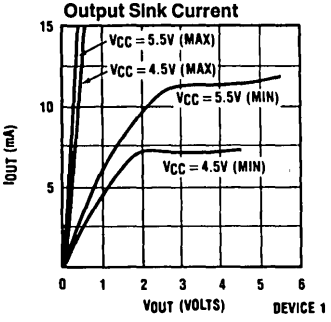
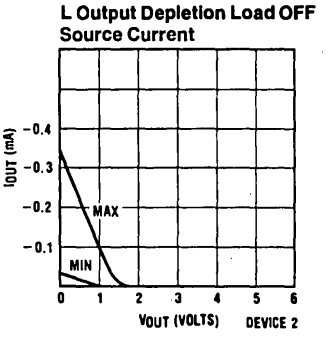
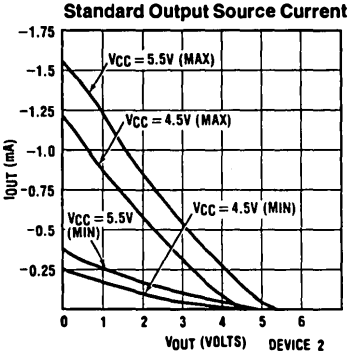
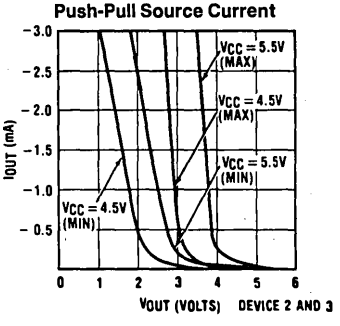
FIGURE 9b. COP420/COP421 Input/Output Characteristics

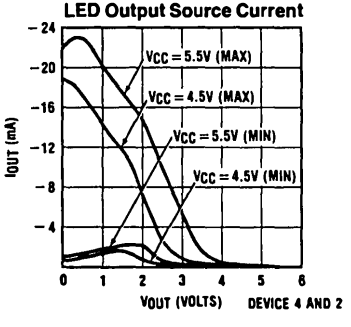
Typical Performance Characteristics (Continued)

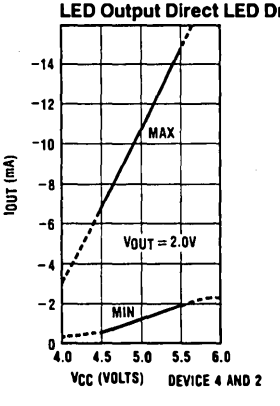


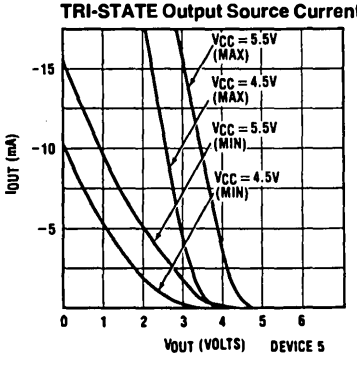












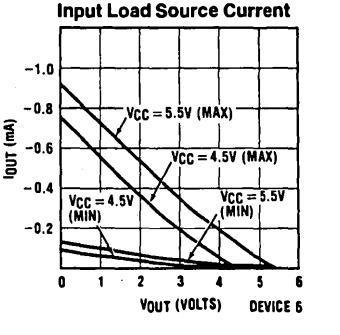


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FIGURE 9c. COP320/COP321 Input/Output Characteristics

Instruction Set

Table I is a symbol table providing internal architecture, instruction operand and operational symbols used in the instruction set table.

Table II provides the mnemonic, operand, machine code, data flow, skip conditions and description associated with each instruction in the COP420/COP421/COP422 instruction set.

TABLE I. COP420/421/422/320/321/322 Instruction Set Table Symbols

Symbol	Definition
INTERNAL ARCHITECTURE SYMBOLS	
A	4-bit Accumulator
B	6-bit RAM Address Register
Br	Upper 2 bits of B (register address)
Bd	Lower 4 bits of B (digit address)
C	1-bit Carry Register
D	4-bit Data Output Port
EN	4-bit Enable Register
G	4-bit Register to latch data for G I/O Port
IL	Two 1-bit latches associated with the IN_3 or IN_0 inputs
IN	4-bit Input Port
L	8-bit TRI-STATE I/O Port
M	4-bit contents of RAM Memory pointed to by B Register
PC	9-bit ROM Address Register (program counter)
Q	8-bit Register to latch data for L I/O Port
SA	10-bit Subroutine Save Register A
SB	10-bit Subroutine Save Register B
SC	10 Subroutine Save Register A
SIO	4-bit Shift Register and Counter
SK	Logic-Controlled Clock Output

Symbol	Definition
INSTRUCTION OPERAND SYMBOLS	
d	4-bit Operand Field, 0-15 binary (RAM Digit Select)
r	2-bit Operand Field, 0-3 binary (RAM Register Select)
a	10-bit Operand Field, 0-1023 binary (ROM Address)
y	4-bit Operand Field, 0-15 binary (Immediate Data)
RAM(s)	Contents of RAM location addressed by s
ROM(t)	Contents of ROM location addressed by t
OPERATIONAL SYMBOLS	
+	Plus
−	Minus
→	Replaces
⟷	Is exchanged with
=	Is equal to
$\overline{A}$	The one's complement of A
⊕	Exclusive-OR
:	Range of values

TABLE II. COP420/421/422/320/321/322 Instruction Set

Mnemonic	Operand	Hex Code	Machine Language Code (Binary)	Data Flow	Skip Conditions	Description
ARITHMETIC INSTRUCTIONS						
ASC		30	|0011|0000|	A + C + RAM(B) → A Carry → C	Carry	Add with Carry, Skip on Carry
ADD		31	|0011|0001|	A + RAM(B) → A	None	Add RAM to A
ADT		4A	|0100|1010|	A + 10_{10} → A	None	Add Ten to A
AISC	y	5−	|0101| y |	A + y → A	Carry	Add immediate, Skip on Carry (y ≠ 0)
CASC		10	|0001|0000|	$\overline{A}$ + RAM(B) + C → A Carry → C	Carry	Complement and Add with Carry, Skip on Carry
CLRA		00	|0000|0000|	0 → A	None	Clear A
COMP		40	|0100|0000|	$\overline{A}$ → A	None	One's complement of A to A
NOP		44	|0100|0100|	None	None	No Operation
RC		32	|0011|0010|	"0" → C	None	Reset C
SC		22	|0010|0010|	"1" → C	None	Set C
XOR		02	|0000|0010|	A ⊕ RAM(B) → A	None	Exclusive-OR RAM with A

Instruction Set (Continued)

TABLE II. COP420/421/422/320/321/322 Instruction Set (Continued)

Mnemonic	Operand	Hex Code	Machine Language Code (Binary)	Data Flow	Skip Conditions	Description
TRANSFER OF CONTROL INSTRUCTIONS						
JID		FF	1111 | 1111	ROM (PC_8, A,M) → $PC_{7:0}$	None	Jump Indirect (Note 3)
JMP	a	6–	0110 | 00 | a_8	a → PC	None	Jump
		--	$a_{7:0}$			
JP	a	--	1 | $a_{6:0}$ (pages 2,3 only)	a → $PC_{6:0}$	None	Jump within Page (Note 4)
			or			
		--	11 | $a_{5:0}$ (all other pages)	a → $PC_{5:0}$		
JSRP	a	--	10 | $a_{5:0}$	PC + 1 → SA → SB → SC 010 → $PC_{8:6}$ a → $PC_{5:0}$	None	Jump to Subroutine Page (Note 5)
JSR	a	6–	0110 | 10 | $a_{9:8}$	PC + 1 → SA → SB → SC	None	Jump to Subroutine
		--	$a_{7:0}$	a → PC		
RET		48	0100 | 1000	SC → SB → SA → PC	None	Return from Subroutine
RETSK		49	0100 | 1001	SC → SB → SA → PC	Always Skip on Return	Return from Subroutine then Skip
MEMORY REFERENCE INSTRUCTIONS						
CAMQ		33	0011 | 0011	A → $Q_{7:4}$	None	Copy A, RAM to Q
		3C	0011 | 1100	RAM(B) → $Q_{3:0}$		
CQMA		33	0011 | 0011	$Q_{7:4}$ → RAM(B)	None	Copy Q to RAM, A
		2C	0010 | 1100	$Q_{3:0}$ → A		
LD	r	–5	00 | r | 0101	RAM(B) → A Br ⊕ r → Br	None	Load RAM into A Exclusive-OR Br with r
LDD	r,d	23	0010 | 0011	RAM(r,d) → A	None	Load A with RAM pointed to directly by r,d
		--	00 | r | d			
LQID		BF	1011 | 1111	ROM($PC_{9:8}$,A,M) → Q SB → SC	None	Load Q Indirect (Note 3)
RMB	0	4C	0100 | 1100	0 → $RAM(B)_0$	None	Reset RAM Bit
	1	45	0100 | 0101	0 → $RAM(B)_1$		
	2	42	0100 | 0010	0 → $RAM(B)_2$		
	3	43	0100 | 0011	0 → $RAM(B)_3$		
SMB	0	4D	0100 | 1101	1 → $RAM(B)_0$	None	Set RAM Bit
	1	47	0100 | 1101	1 → $RAM(B)_1$		
	2	46	0100 | 0110	1 → $RAM(B)_2$		
	3	4B	0100 | 1011	1 → $RAM(B)_3$		
STII	y	7–	0111 | y	y → RAM(B) Bd + 1 → Bd	None	Store Memory Immediate and Increment Bd
X	r	–6	00 | r | 0110	RAM(B) ⟷ A Br ⊕ r → Br	None	Exchange RAM with A, Exclusive-OR Br with r
XAD	r,d	23	0010 | 0011	RAM(r,d) ⟷ A	None	Exchange A with RAM pointed to directly by r,d
		--	10 | r | d			

Instruction Set (Continued)

TABLE II. COP420/421/422/320/321/322 Instruction Set (Continued)

Mnemonic	Operand	Hex Code	Machine Language Code (Binary)	Data Flow	Skip Conditions	Description
MEMORY REFERENCE INSTRUCTIONS (Continued)						
XDS	r	−7	|00|r|0111|	RAM(B) ⟷ A Bd − 1 → Bd Br ⊕ r → Br	Bd decrements past 0	Exchange RAM with A and Decrement Bd, Exclusive-OR Br with r
XIS	r	−4	|00|r|0100|	RAM(B) ⟷ A Bd + 1 → Bd Br ⊕ r → Br	Bd increments past 15	Exchange RAM with A and Increment Bd, Exclusive-OR Br with r
REGISTER REFERENCE INSTRUCTIONS						
CAB		50	|0101|0000|	A → Bd	None	Copy A to Bd
CBA		4E	|0100|1110|	Bd → A	None	Copy Bd to A
LBI	r,d	− −	|00|r|(d - 1)| (d = 0,9:15) or 33 |0011|0011| − − |10|r|d| (any d)	r,d → B	Skip until not a LBI	Load B Immediate with r,d (Note 6)
LEI	y	33 6−	|0011|0011| |0010|y|	y → EN	None	Load EN Immediate (Note 7)
XABR		12	|0001|0010|	A ⟷ Br (0,0 → A_3,A_2)	None	Exchange A with Br
TEST INSTRUCTIONS						
SKC		20	|0010|0000|		C = "1"	Skip if C is True
SKE		21	|0010|0001|		A = RAM(B)	Skip if A Equals RAM
SKGZ		33 21	|0011|0011| |0010|0001|		$G_{3:0}$ = 0	Skip if G is Zero (all 4 bits)
SKGBZ		33	|0011|0011|	1st byte		Skip if G Bit is Zero
	0	01	|0000|0001|	2nd byte	G_0 = 0	
	1	11	|0001|0001|	2nd byte	G_1 = 0	
	2	03	|0000|0011|	2nd byte	G_2 = 0	
	3	13	|0010|0011|	2nd byte	G_3 = 0	
SKMBZ	0	01	|0000|0001|		$RAM(B)_0$ = 0	Skip if RAM Bit is Zero
	1	11	|0001|0001|		$RAM(B)_1$ = 0	
	2	03	|0000|0011|		$RAM(B)_2$ = 0	
	3	13	|0001|0011|		$RAM(B)_3$ = 0	
SKT		41	|0100|0001|		A time-base counter carry has occurred since last test	Skip on Timer (Note 3)

Instruction Set (Continued)

TABLE II. COP420/421/422/320/321/322 Instruction Set (Continued)

Mnemonic	Operand	Hex Code	Machine Language Code (Binary)	Data Flow	Skip Conditions	Description
INPUT/OUTPUT INSTRUCTIONS						
ING		33	0011 | 0011	G → A	None	Input G Ports to A
		2A	0010 | 1010			
ININ		33	0011 | 0011	IN → A	None	Input IN Inputs to A (Note 2)
		28	0010 | 1000			
INIL		33	0011 | 0011	IL_3, CKO, "0", IL_0 → A	None	Input IL Latches to A (Note 3)
		29	0010 | 1001			
INL		33	0011 | 0011	$L_{7:4}$ → RAM(B)	None	Input L Ports to RAM, A
		2E	0010 | 1110	$L_{3:0}$ → A		
OBD		33	0011 | 0011	Bd → D	None	Output Bd to D Outputs
		3E	0011 | 1110			
OGI	y	33	0011 | 0011	y → G	None	Output to G Ports Immediate
		5–	0101 | y			
OMG		33	0011 | 0011	RAM(B) → G	None	Output RAM to G Ports
		3A	0011 | 1010			
XAS		4F	0100 | 1111	A ⟷ SIO, C → SKL	None	Exchange A with SIO (Note 3)

Note 1: All subscripts for alphabetical symbols indicate bit numbers unless explicitly defined (e.g., Br and Bd are explicitly defined). Bits are numbered 0 to N where 0 signifies the least significant bit (low-order, right-most bit). For example, A_3 indicates the most significant (left-most) bit of the 4-bit register.

Note 2: The ININ instruction is not available on the COP421/COP321 and COP422/COP322 since these devices do not contain the IN inputs.

Note 3: For additional information on the operation of the XAS, JID, LQID, INIL, and SKT instructions, see below.

Note 4: The JP instruction allows a jump, while in subroutine pages 2 or 3, to any ROM location within the two-page boundary of pages 2 or 3. The JP instruction, otherwise, permits a jump to a ROM location within the current 64-word page. JP may not jump to the last word of a page.

Note 5: A JSRP transfers program control to subroutine page 2 (0010 is loaded into the upper 4 bits of P). A JSRP may not be used when in pages 2 or 3. JSRP may not jump to the last word in page 2.

Note 6: LBI is a single-byte instruction if d = 0, 9, 10, 11, 12, 13, 14, or 15. The machine code for the lower 4 bits equals the binary value of the "d" data *minus 1*, e.g., to load the lower four bits of B (Bd) with the value 9 (1001_2), the lower 4 bits of the LBI instruction equal 8 (1000_2). To load 0, the lower 4 bits of the LBI instruction should equal 15 (1111_2).

Note 7: Machine code for operand field y for LEI instruction should equal the binary value to be latched into EN, where a "1" or "0" in each bit of EN corresponds with the selection or deselection of a particular function associated with each bit. (See Functional Description, EN Register.)

Description of Selected Instructions

The following information is provided to assist the user in understanding the operation of several unique instructions and to provide notes useful to programmers in writing COP420/421 programs.

XAS INSTRUCTION

XAS (Exchange A with SIO) exchanges the 4-bit contents of the accumulator with the 4-bit contents of the SIO register. The contents of SIO will contain serial-in/serial-out shift register or binary counter data, depending on the value of the EN register. An XAS instruction will also affect the SK output. (See Functional Description, EN Register, above.) If SIO is selected as a shift register, an XAS instruction must be performed once every 4 instruction cycles to effect a continuous data stream.

JID INSTRUCTION

JID (Jump Indirect) is an indirect addressing instruction, transferring program control to a new ROM location pointed to indirectly by A and M. It loads the lower 8 bits of the ROM address register PC with the *contents* of ROM addressed by the 10-bit word, $PC_{9:8}$, A, M. PC_9 and PC_8 are not affected by this instruction.

Note that JID requires 2 instruction cycles to execute.

Description of Selected Instructions (Continued)

INIL INSTRUCTION

INIL (Input IL Latches to A) inputs 2 latches, IL_3 and IL_0 (see *Figure 10*) and CKO into A. The IL_3 and IL_0 latches are set if a low-going pulse ("1" to "0") has occurred on the IN_3 and IN_0 inputs since the last INIL instruction, provided the input pulse stays low for at least two instruction times. Execution of an INIL inputs IL_3 and IL_0 into A3 and A0 respectively, and resets these latches to allow them to respond to subsequent low-going pulses on the IN_3 and IN_0 lines. If CKO is mask programmed as a general purpose input, an INIL will input the state of CKO into A2. If CKO has not been so programmed, a "1" will be placed in A2. A "0" is always placed in A1 upon the execution of an INIL. The general purpose inputs IN_3–IN_0 are input to A upon execution of an ININ instruction. (See Table II, ININ instruction.) INIL is useful in recognizing pulses of short duration or pulses which occur too often to be read conveniently by an ININ instruction.

Note: IL latches are not cleared on reset.

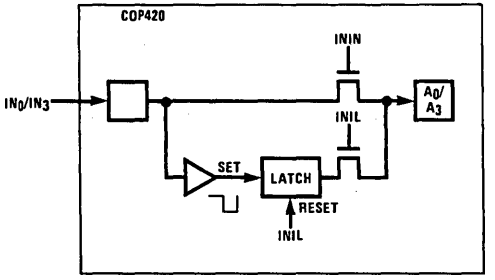

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FIGURE 10

LQID INSTRUCTION

LQID (Load Q Indirect) loads the 8-bit Q register with the contents of ROM pointed to by the 10-bit word PC_9, PC_8, A, M. LQID can be used for table lookup or code conversion such as BCD to seven-segment. The LQID instruction "pushes" the stack (PC + 1 → SA → SB → SC) and replaces the least significant 8 bits of PC as follows: A → $PC_{7:4}$, RAM(B) → $PC_{3:0}$, leaving PC_9 and PC_8 unchanged. The ROM data pointed to by the new address is fetched and loaded into the Q latches. Next, the stack is "popped" (SC → SB → SA → PC), restoring the saved value of PC to continue sequential program execution. Since LQID pushes SB → SC, the previous contents of SC are lost. Also, when LQID pops the stack, the previously pushed contents of SB are left in SC. The net result is that the content of SB are placed in SC (SB → SC). Note that LQID takes two instruction cycle times to execute.

SKT INSTRUCTION

The SKT (Skip On Timer) instruction tests the state of an internal 10-bit time-base counter. This counter divides the instruction cycle clock frequency by 1024 and provides a latched indication of counter overflow. The SKT instruction tests this latch, executing the next program instruction if the latch is not set. If the latch has been set since the previous test, the next program instruction is skipped and the latch is reset. The features associated with this instruction, therefore, allow the COP420/421 to generate its own time-base for real-time processing rather than relying on an external input signal.

For example, using a 2.097 MHz crystal as the time-base to the clock generator, the instruction cycle clock frequency will be 131 kHz (crystal frequency ÷ 16) and the binary counter output pulse frequency will be 128 Hz. For time-of-day or similar real-time processing, the SKT instruction can call a routine which increments a "seconds" counter every 128 ticks.

INSTRUCTION SET NOTES

a. The first word of a COP420/421 program (ROM address 0) must be a CLRA (Clear A) instruction.

b. Although skipped instruction are not executed, one instruction cycle time is devoted to skipping each byte of the skipped instruction. Thus all program paths take the same number of cycle times whether instructions are skipped or executed except JID and LQID. LQID and JID take two cycle times if executed and one if skipped.

c. The ROM is organized into 16 pages of 64 words each. The Program Counter is a 10-bit binary counter, and will count through page boundaries. If a JP, JSRP, JID or LQID instruction is located in the last word of a page, the instruction operates as if it were in the next page. For example: a JP located in the last word of a page will jump to a location in the next page. Also, a LQID or JID located in the last word of page 3, 7, 11 or 15 will access data in the next group of four pages.

Option List

The COP420/421/422 mask-programmable options are assigned numbers which correspond with the COP*420* pins.

The following is a list of COP420 options. When specifying a COP421 or COP422 chip, Options 9, 10, 19, 20 and 29 must all be set to zero. When specifying a COP422 chip, Options 21, 22, 27 and 28 must also be zero, and Option 2 must not be a 1. The options are programmed at the same time as the ROM pattern to provide the user with the hardware flexibility to interface to various I/O components using little or no external circuitry.

Option 1 = 0: Ground—no options available

Option 2: CKO Pin
- = 0: clock generator output to crystal
  0 not available if option 3 = 4 or 5)
- = 1: Pin is RAM power supply (V_R) input
  (Not available on COP422/COP322)
- = 2: general purpose input with load device
- = 4: general purpose Hi Z input

Option 3: CKI Input
- = 0: crystal input devided by 16
- = 1: crystal input divided by 8
- = 2: TTL external clock input divided by 16
- = 3: TTL external clock input divided by 8
- = 4: single-pin RC controlled oscillator (÷4)
- = 5: Schmitt trigger clock input (÷4)

Option 4: RESET Pin
- = 0: load devices to V_{CC}
- = 1: Hi-Z input

Option 5: L_7 Driver
- = 0: Standard output *(Figure 9D)*
- = 1: Open-Drain output (E)
- = 2: LED direct drive output (F)
- = 3: TRI-STATE push-pull output (G)

Option 6: L_6 Driver
same as Option 5

Option 7: L_5 Driver
same as Option 5

Option 8: L_4 Driver
same as Option 5

Option 9: IN_1 Input
- = 0: load devices to V_{CC} (H)
- = 1: Hi-Z input (I)

Option 10: IN_2 Input
same as Option 9

Option 11 = 0: V_{CC} Pin—no options available

Option 12: L_3 Driver
same as Option 5

Option 13: L_2 Driver
same as Option 5

Option 14: L_1 Driver
same as Option 5

Option 15: L_0 Driver
same as Option 5

Option 16: SI Input
same as Option 9

Option 17: SO Driver
- = 0: standard output (A)
- = 1: open-drain output (B)
- = 2: push-pull output (C)

Option 18: SK Driver
same as Option 17

Option 19: IN_0 Input
same as Option 9

Option 20: IN_3 Input
same as Option 9

Option 21: G_0 I/O Port
- = 0: Standard output (A)
- = 1: Open-Drain output (B)

Option 22: G_1 I/O Port
same as Option 21

Option 23: G_2 I/O Port
same as Option 21

Option 24: G_3 I/O Port
same as Option 21

Option 25: D_3 Output
- = 0: Standard output (A)
- = 1: Open-Drain output (B)

Option 26: D_2 Output
same as Option 25

Option 27: D_1 Output
same as Option 25

Option 28: D_0 Output
same as Option 25

Option 29: COP Function
- = 0: normal operation

Option 30: COP Bonding
- = 0: COP420 (28-pin device)
- = 1: COP421 (24-pin device)
- = 2: 28- and 24-pin device
- = 3: COP422 (20-pin device)
- = 4: 28- and 20-pin device
- = 5: 24- and 20-pin device
- = 6: 28-, 24- and 20-pin device

Option 31: In Input Levels
- = 0: normal input levels
- = 1: Higher voltage input levels
  ("0" = 1.2V, "1" = 3.6V)

Option 32: G Input Levels
same as Option 31

Option 33: L Input Levels
same as Option 31

Option 34: CKO Input Levels
same as Option 31

Option 35: SI Input Levels
same as Option 31

Option List (Continued)

COP OPTION LIST

The following option information is to be sent to National along with the EPROM.

OPTION DATA

OPTION 1 VALUE = 0 IS: GROUND PIN
OPTION 2 VALUE = _____ IS: CKO PIN
OPTION 3 VALUE = _____ IS: CKI INPUT
OPTION 4 VALUE = _____ IS: RESET INPUT
OPTION 5 VALUE = _____ IS: L_7 DRIVER
OPTION 6 VALUE = _____ IS: L_6 DRIVER
OPTION 7 VALUE = _____ IS: L_5 DRIVER
OPTION 8 VALUE = _____ IS: L_4 DRIVER
OPTION 9 VALUE = _____ IS: IN1 INPUT
OPTION 10 VALUE = _____ IS: IN2 INPUT
OPTION 11 VALUE = _____ IS: VCC PIN
OPTION 12 VALUE = _____ IS: L_3 DRIVER
OPTION 13 VALUE = _____ IS: L_2 DRIVER
OPTION 14 VALUE = _____ IS: L_1 DRIVER
OPTION 15 VALUE = _____ IS: L_0 DRIVER
OPTION 16 VALUE = _____ IS: SI INPUT
OPTION 17 VALUE = _____ IS: SO DRIVER
OPTION 18 VALUE = _____ IS: SK DRIVER
OPTION 19 VALUE = _____ IS: IN_0 INPUT
OPTION 20 VALUE = _____ IS: IN_3 INPUT
OPTION 21 VALUE = _____ IS: G_0 I/O PORT
OPTION 22 VALUE = _____ IS: G_1 I/O PORT
OPTION 23 VALUE = _____ IS: G_2 I/O PORT
OPTION 24 VALUE = _____ IS: G_3 I/O PORT
OPTION 25 VALUE = _____ IS: D_3 OUTPUT
OPTION 26 VALUE = _____ IS: D_2 OUTPUT
OPTION 27 VALUE = _____ IS: D_1 OUTPUT
OPTION 28 VALUE = _____ IS: D_0 OUTPUT
OPTION 29 VALUE = 0 IS: COP FUNCTION
OPTION 30 VALUE = _____ IS: COP BONDING
OPTION 31 VALUE = _____ IS: IN INPUT LEVELS
OPTION 32 VALUE = _____ IS: G INPUT LEVELS
OPTION 33 VALUE = _____ IS: L INPUT LEVELS
OPTION 34 VALUE = _____ IS: CKO INPUT LEVELS
OPTION 35 VALUE = _____ IS: SI INPUT LEVELS

TEST MODE (Non-Standard Operation)

The SO output has been configured to provide for standard test procedures for the custom-programmed COP420. With SO forced to logic "1", two test modes are provided, depending upon the value of SI:

a. RAM and Internal Logic Test Mode (SI = 1)

b. ROM Test Mode (SI = 0)

These special test modes should not be employed by the user; they are intended for manufacturing test only.

APPLICATION # 1: COP420 General Controller

Figure 8 shows an interconnect diagram for a COP420 used as a general controller. Operation of the system is as follows:

1. The L_7–L_0 outputs are configured as LED Direct Drive outputs, allowing direct connection to the segments of the display.
2. The D_3–D_0 outputs drive the digits of the mulitplexed display directly and scan the columns of the 4 x 4 keyboard matrix.
3. The IN_3–IN_0 inputs are used to input the 4 rows of the keyboard matrix. Reading the IN lines in conjunction with the current value of the D outputs allows detection, debouncing, and decoding of any one of the 16 keyswitches.
4. CKI is configured as a single-pin oscillator input allowing system timing to be controlled by a single-pin RC network. CKO is therefore available for use as a V_R RAM power supply pin. RAM data integrity is thereby assured when the main power supply is shut down (see RAM Keep-Alive option description).
5. SI is selected as the input to a binary counter input. With SIO used as a binary counter, SO and SK can be used as general purpose outputs.
6. The 4 bidirectional G I/O ports (G_3–G_0) are available for use as required by the user's application.

APPLICATION # 2: MUSICAL ORGAN AND MUSIC BOX

Play Mode: Twenty-five musical keys and 25 LEDs are provided to denote F to F with half notes in between. All the keys and LEDs are directly detected and driven by the microprocessor. Depression of the key will give the corresponding musical note and light up the corresponding LED.

Clear: Memory is provided to store a played tune. Depression of the CLEAR key erases the memory and the microprocessor is ready to store new musical notes. A maximum of 28 notes can be stored where each note can be of one to eight musical beats. (Two bytes of memory are required to store one musical note. Any note longer than eight musical beats will require additional memory space for storage.)

Playback: Depression of this button will playback the tune stored in the memory since last "clear."

Preprogrammed Tunes: There are ten preprogrammed tunes (each has an average of 55 notes) masked in the chip. Any tune can be recalled by depressing the "Tune Button" followed by the corresponding "Sharp Key."

Learn Mode: This mode is for the player to learn the ten preprogrammed tunes. By pressing the "Learn Button" followed by the corresponding "Sharp Key," the LEDs will be lighted up one by one to indicate the notes of the selected tune. The LED will remain "on" until the player presses the correct musical key; the LED for the next note will then be lighted up.

Pause: In addition to the 25 musical keys, there is a special pause key. The depression of this key generates a blank note to the memory.

Note: In the Learn Mode when playing "Oh Susanna," the pause key must be used.

Tempo: This is a control input to the musical beat time oscillator for varying the speed of the musical tunes.

Vibrato: This is a switch control to vary the frequency vibration of the note.

Tunes Listing: The following is a listing of the ten preprogrammed tunes: 1) Jingle Bells, 2) Twinkle, Twinkle Little Star, 3) Happy Birthday, 4) Yankee Doodle, 5) Silent Night, 6) This Old Man, 7) London Bridge Is Falling Down, 8) Auld Lang Syne, 9) Oh Susanna, 10) Clementine.

Typical Applications

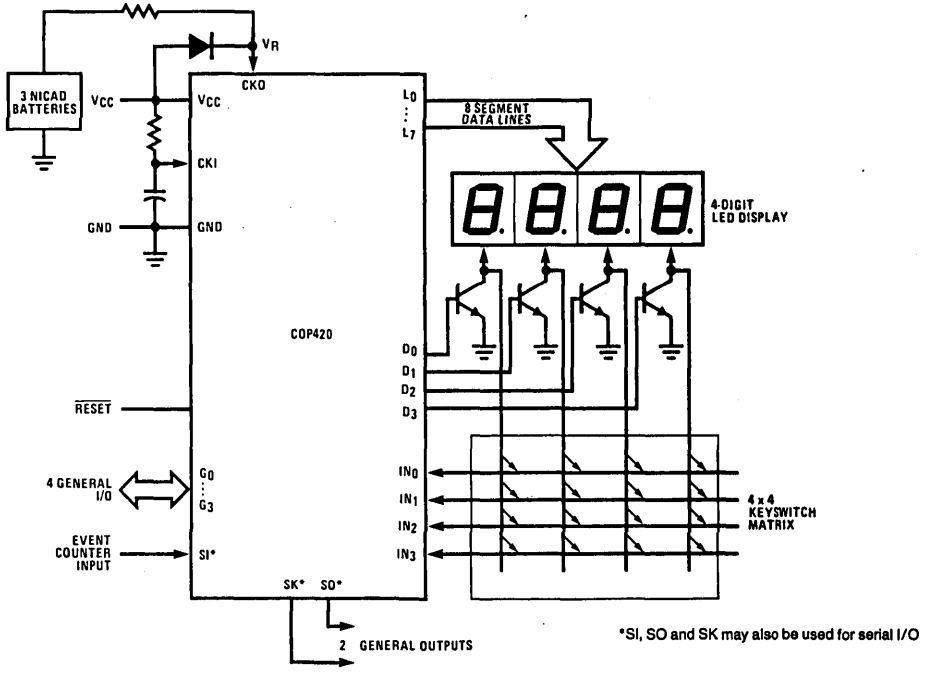

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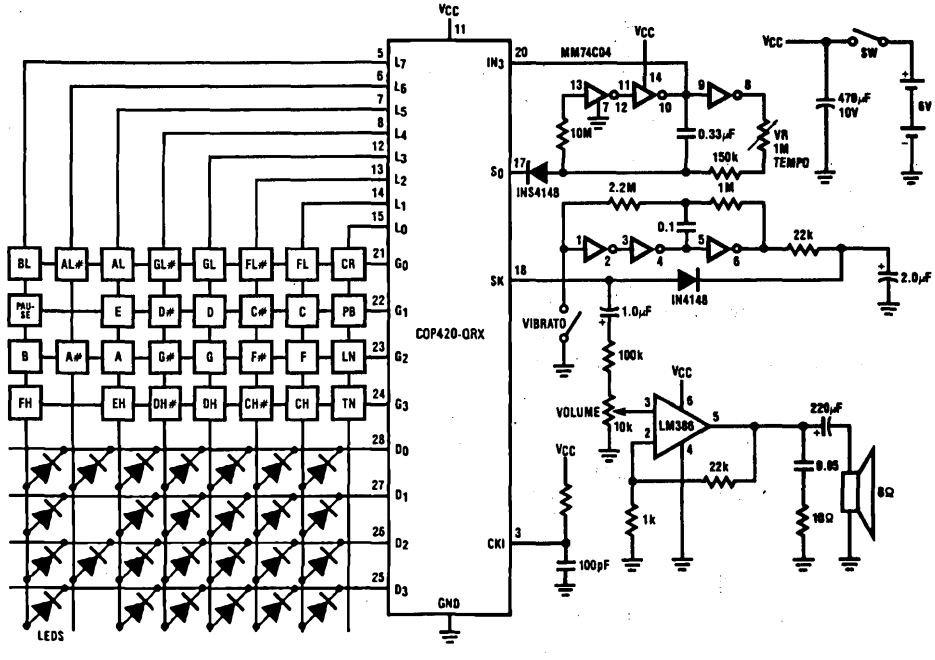
FIGURE 11. COP420 Keyboard Display Interface

Circuit Diagram of COP420 Musical Organ



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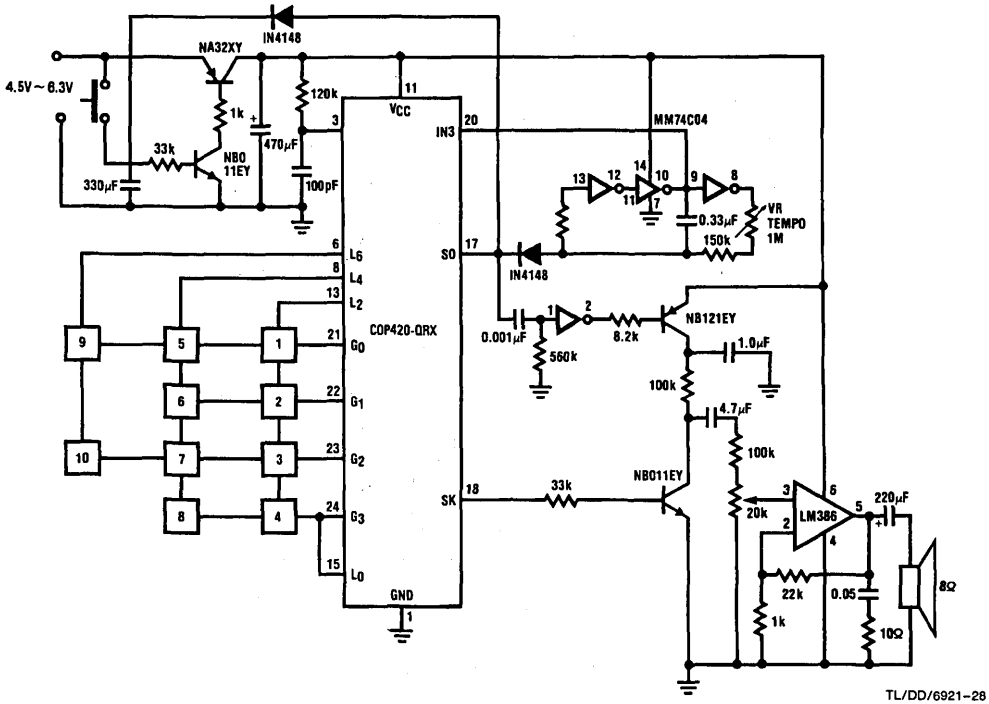
Typical Applications (Continued)

Music Box Application with Direct Key Access



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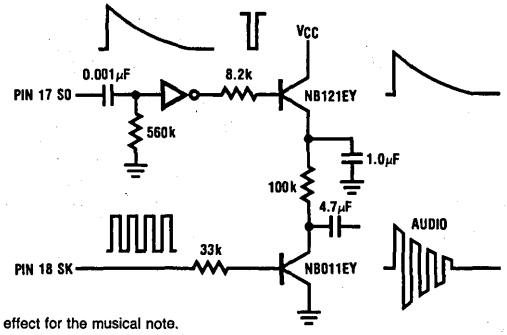
Bell Sound Circuit



This additional circuit provides tinkling effect for the musical note.

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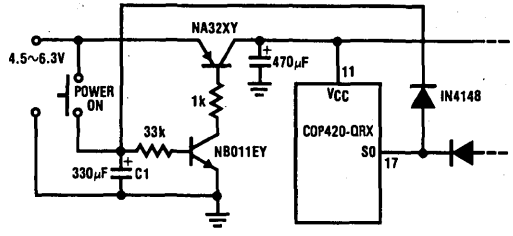
Auto Power Shut-Off Circuit



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This circuit automatically turns off the musical organ if none of the keys are pressed within approximately 30 seconds.